

# Montana Mellett

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## HIGHLIGHTS

- Community engagement volunteer at Hexagon UX
- Volunteer for Creative Mornings Ottawa
- Mentored at Canada Learning Code for Women and Girls
- Worked abroad as a community development intern in the Ecuadorian Andes

## RELEVANT EXPERIENCE

### Design Lead

*Immigration, Refugee, Citizenship Canada* Jan 2021 – Present

- Set design vision and facilitate design ideation activities
- Conduct user research and manage client insights
- Manage a team of other designers and provide coaching to ensure quality and consistency
- Work closely with Product owner to define and revise product vision
- Create supporting artifacts to communicate product vision

### UX Designer

*Immigration, Refugee, Citizenship Canada* May 2020 – Jan 2021

- Utilize skills in UX/UI design
- User and baseline research
- Sketch and design wireframes, mock-ups and prototypes
- Collaborate with co-workers, SMEs, stakeholders in an agile environment
- Use of Adobe CC software, Figma and Microsoft office suite

### Freelance Media Designer

*Self-employed* Sept 2017 – Oct 2019

- Utilize skills in UX/UI design
- User and marketing research
- Utilize design thinking methods and processes
- Liaise with clients and design project hand-off
- Use of Adobe CC software, Figma, Miro, and Trello
- Harness photography and videography skills
- Direct, shoot, and edit photos/videos

### UX/UI Designer

*POMMe-Health Inc.* Jan – Sept 2019

- Conduct user research and testing
- Analyze and design user flows
- Create process diagrams and wireframes
- Design the user interface layout and interactive mock-ups
- Liaise with client and design project hand-off
- Utilize Adobe PS, UXPin and Figma, User testing

## Graphic Designer

*Carleton Graduate Student Association* Feb – Mar 2019

- Conceptualize, brainstorm, and design campaign material for web and print
- Liaise with client's needs and wants in a timely manner
- Hand-off package ready for print and web launch
- Utilize Adobe Photoshop, Illustrator, and InDesign
- Social Media Marketing

## Project Lead & Web Designer

*Cheetah Networks* Sept – Dec 2018

- Re-design an IoT startup company website
- Conduct market and user research
- Sketch wireframes and design prototypes
- Plan the project and manage the team accordingly using Basecamp
- Liaise with the client to ensure pleasant experience and design project hand-off
- Utilize and design with Adobe Illustrator, Photoshop, Balslamiq, and WordPress

## Street Outreach Worker / Educational Coordinator

*One ROOF Youth Services* Mar – Aug 2017

- SafeTALK Assist – Suicide Prevention Training
- Build rapport with youth and Crisis management
- Provide youth with supportive listening and assistance with problem solving
- Demonstrate understanding of oppression and marginalization

## Emergency Food Support Worker

*House of Friendship* Oct 2016 – Jan 2017

- Build rapport with clients
- Collect data and assist in daily hunger counts
- Provide clients with supportive listening and assistance with problem solving
- Demonstrate understanding of oppression and marginalization

## EDUCATION

### School of Media and Design

*Algonquin College, Ottawa, ON* Sept 2017 – Jun 2019

- Interactive Media Design

### Bachelor of Arts Honor's

*Trent University, Peterborough, ON* Sept 2011 – May 2015

- International Development Studies

### Year Abroad Program Ecuador

*Universidad de Andina Simon Bolivar, Quito, Ecuador* Aug 2013 – Jun 2014

- Part of studies included a 4-month Community Development Intern Placement in the Cloud Forest Region of the Andes

## SKILLS & ABILITIES

### User Experience

- Building user-centric culture
- Innate curiosity, a desire to solve complex problems and navigate ambiguity
- User research, synthesis and analysis of findings
- Critical thinking and problem-investigating approach
- Human/impact-centered design processes
- Deep familiarity with UX heuristics
- Fundamental design rules, including principles in layout, typography, color theory, user interfaces and interaction design
- Well-versed in industry-standard practices and software
- Creatively driven and fuelled by different design styles, methodologies and best practices

### Communication

- Commitment language and negotiation skills
- Active and supportive listener
- Strong oral and written communication skills
- Brainstorm innovative ideas for programming and outreach for different causes
- Strong team player with very good interpersonal skills